

GNU Radio

***Introduction and Computational Capabilities
of the Open Source GNU Radio Project***

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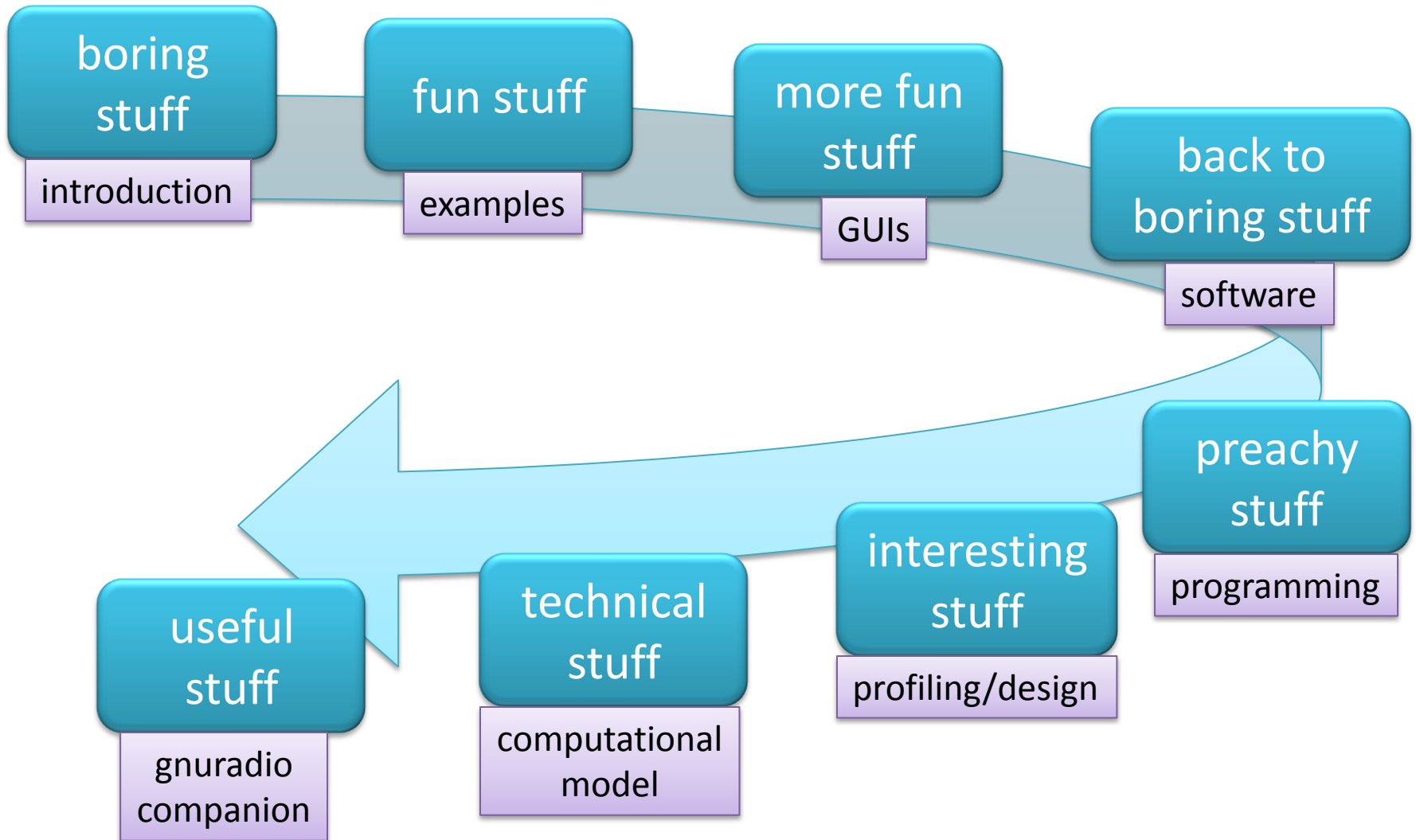
GNU Radio maintainer

SDR Technical Conference, 2010

Tutorial Scope

- An overview of GNU Radio and its purpose and capabilities
- A look inside to see how it works
- Understanding of the computational models, methods, and processes behind the software
- An appreciation for its multidisciplinary nature

Tutorial Outline



OPENING INTRODUCTION

GNU Radio

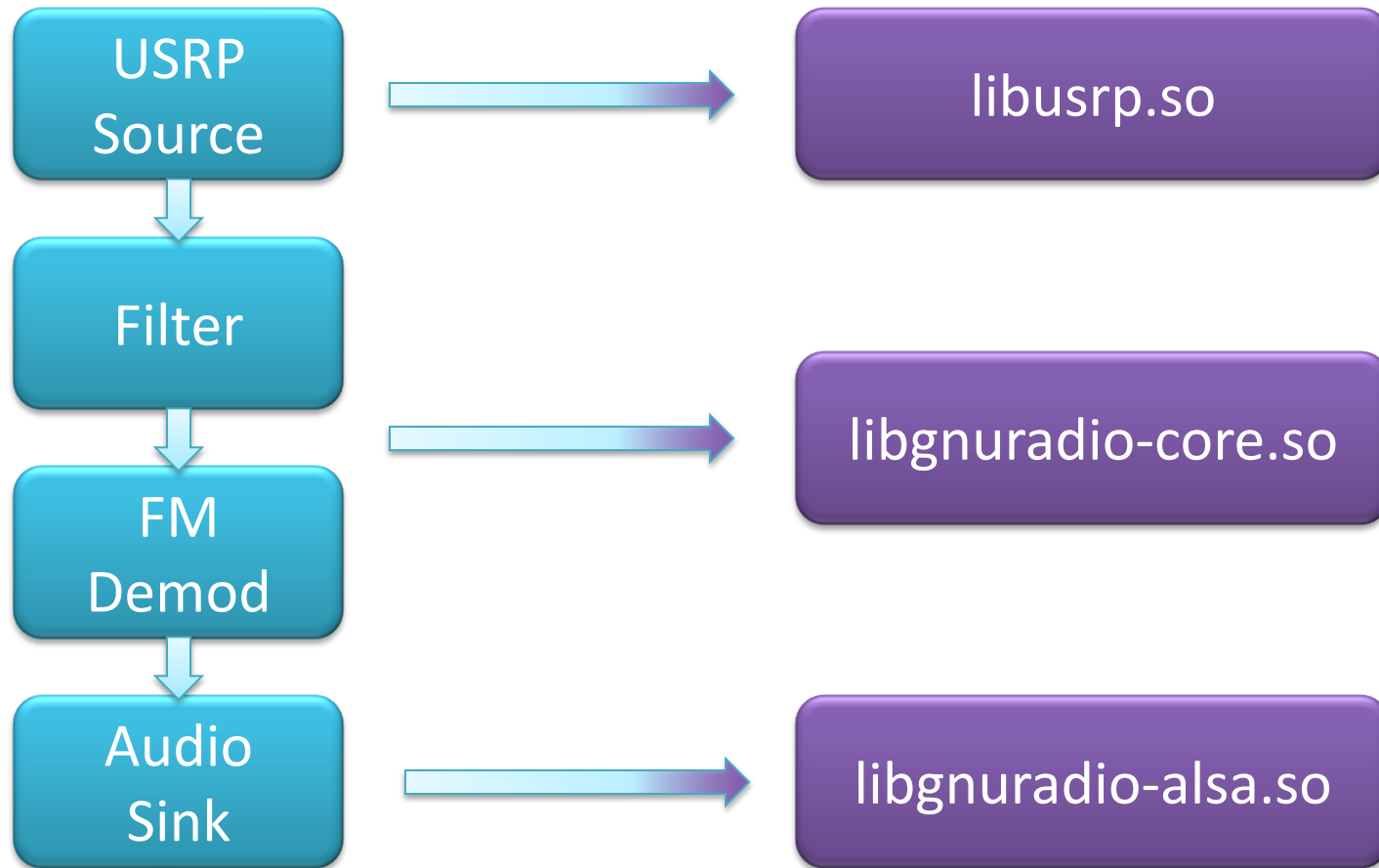
gnuradio.org

- Open source software radio
- Provides the scheduler for real-time operation
- Includes:
 - Many signal processing blocks
 - Interfaces to a few radio front ends
 - Graphical user interfaces (GUI)
 - Examples
- A platform to build and explore radios (or any other communications platform)

Python on top; C++ underneath

Python Interface

C++ Libraries



Structuring the Python

```
from gnuradio import gr
class myblock(gr.top_block):
    def __init__(self):
        gr.top_block.__init__(self)
        self.block1 = gr.<block>
        self.block2 = gr.<block>

        self.connect(self.block1,
                    self.block2)
```

- Get the namespace
- Inherit from top_block
- Class constructor
- Call top_block constructor
- Create some GNU Radio blocks

- Connect blocks

Using the Python class

```
def main():  
    tb = myblock()  
  
    tb.start()  
  
    tb.wait()
```

- Some function to use the block
- Instantiate a myblock object
- Start the flowgraph
- Block until it finishes

FM EXAMPLE WALKTHROUGH

ANALYSIS TOOLS

Visualization is an important part of analysis and debugging

Off-line tools:

Scipy: www.scipy.org

Matplotlib: matplotlib.sourceforge.net

On-line tools:

wxPython GUI: www.wxpython.org

QT GUI: qt.nokia.com/products

www.riverbankcomputing.co.uk

qwt.sourceforge.net

Basic Matplotlib Plotting

```
import scipy, pylab
t = scipy.arange(0, 1, 0.001)
x = scipy.cos(2*scipy.pi*(100)*t)
y = scipy.sin(2*scipy.pi*(100)*t)

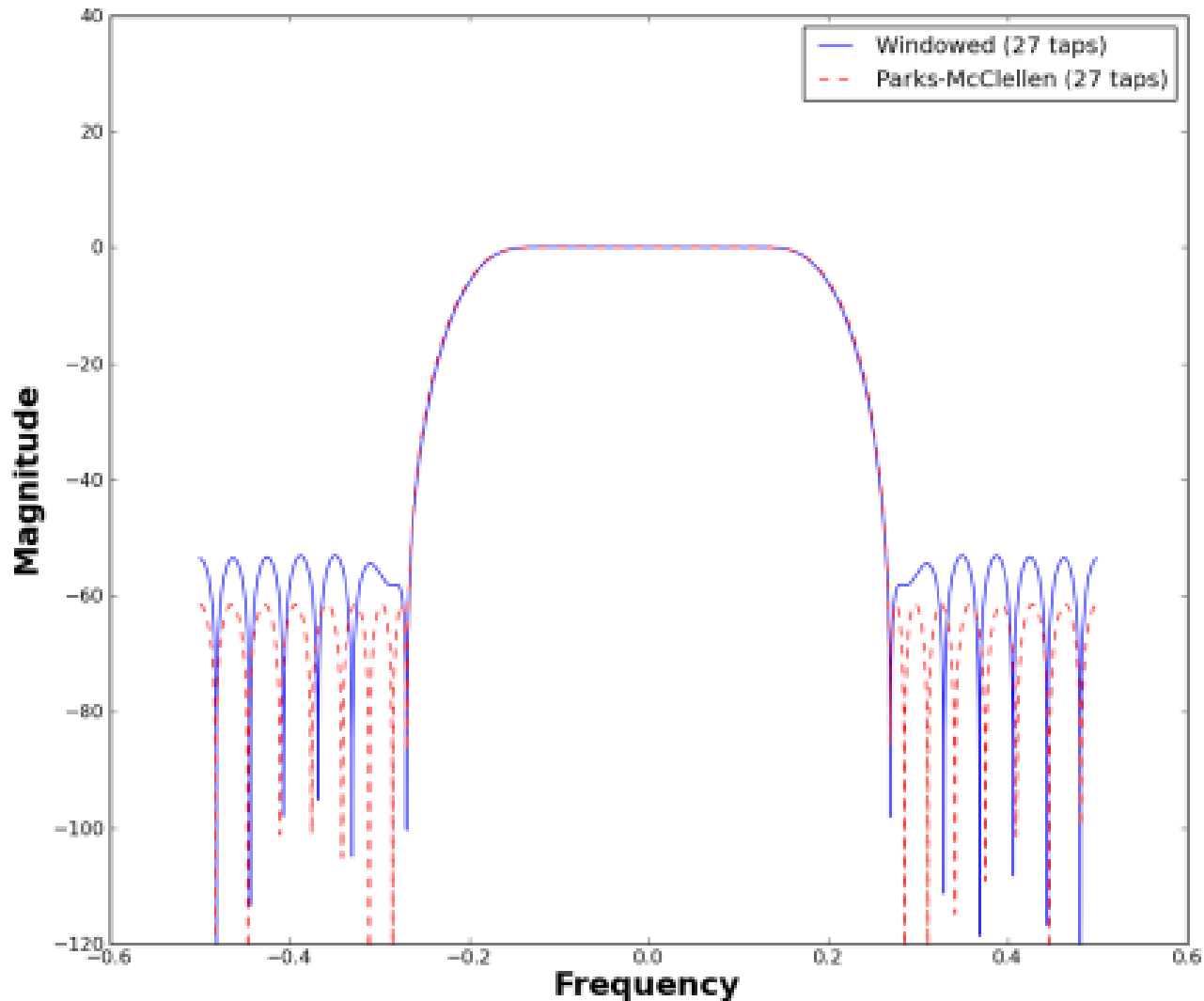
fig = pylab.figure(1)
sp = fig.add_subplot(1,1,1)
p1 = sp.plot(t, x, "b-", linewidth=2, label="func1")
p2 = sp.plot(t, y, "r-o", linewidth=2, label="func2")
sp.legend()
pylab.show()
```

Using Matplotlib with GNU Radio

- Use `gr.head` to stop graph after N items
 - `gr.head(gr.sizeof_gr_complex, N)`
- Use `gr.vector_sink_c` to store data
 - `self.vsink = gr.vector_sink_c()`
 - After graph has run:
 - `self.vsink.data()` returns the data as a Python list
- We can now plot all N items of `vsink`

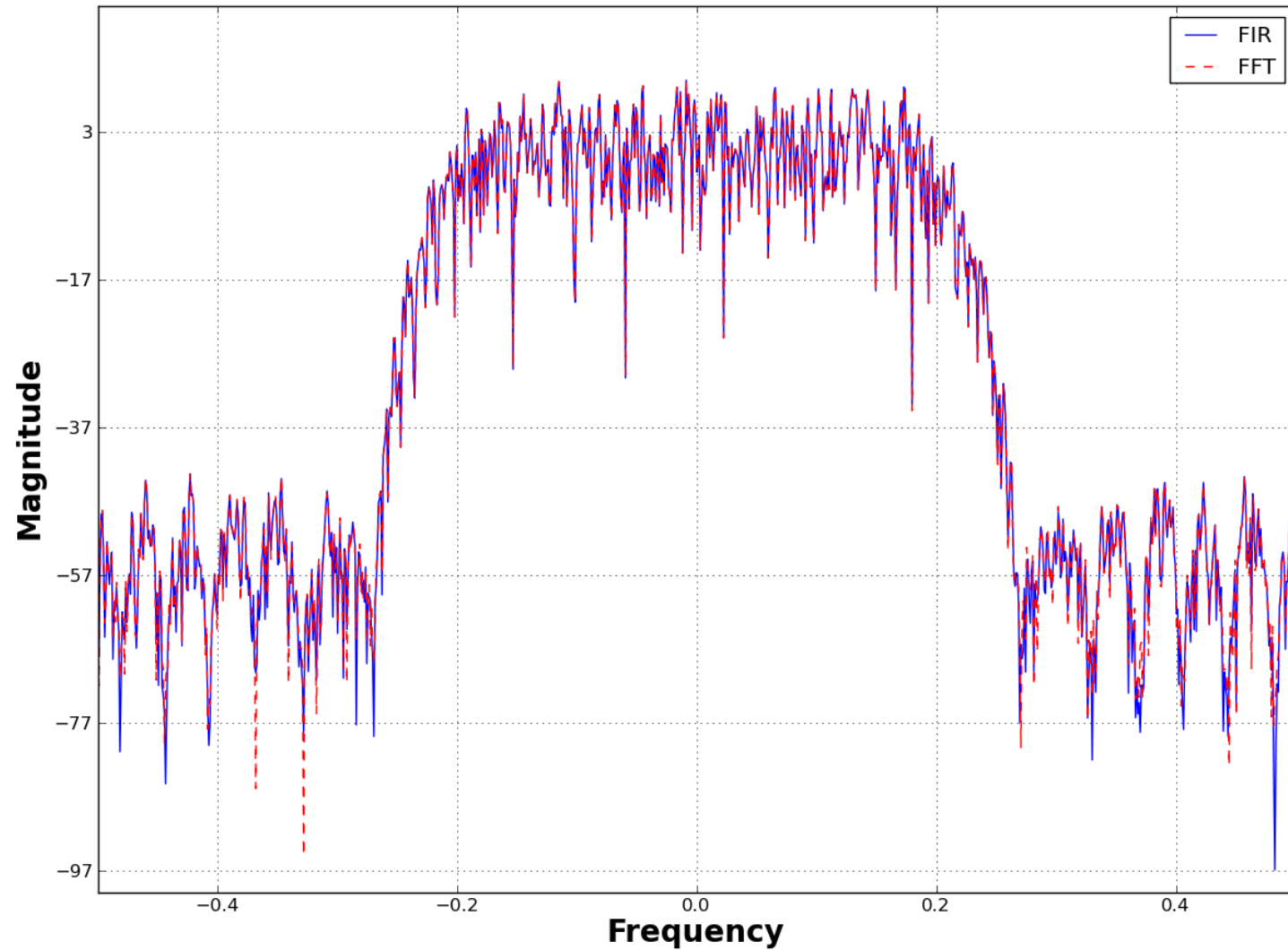
Matplotlib Output Examples:

Plotting filter impulse responses



Matplotlib Output Examples:

Filtering noise



USING MATPLOTLIB WITH FM EXAMPLE

The wx and QT GUI's add on-line support for visualization.

```
from gnuradio.qtgui import qtgui
```

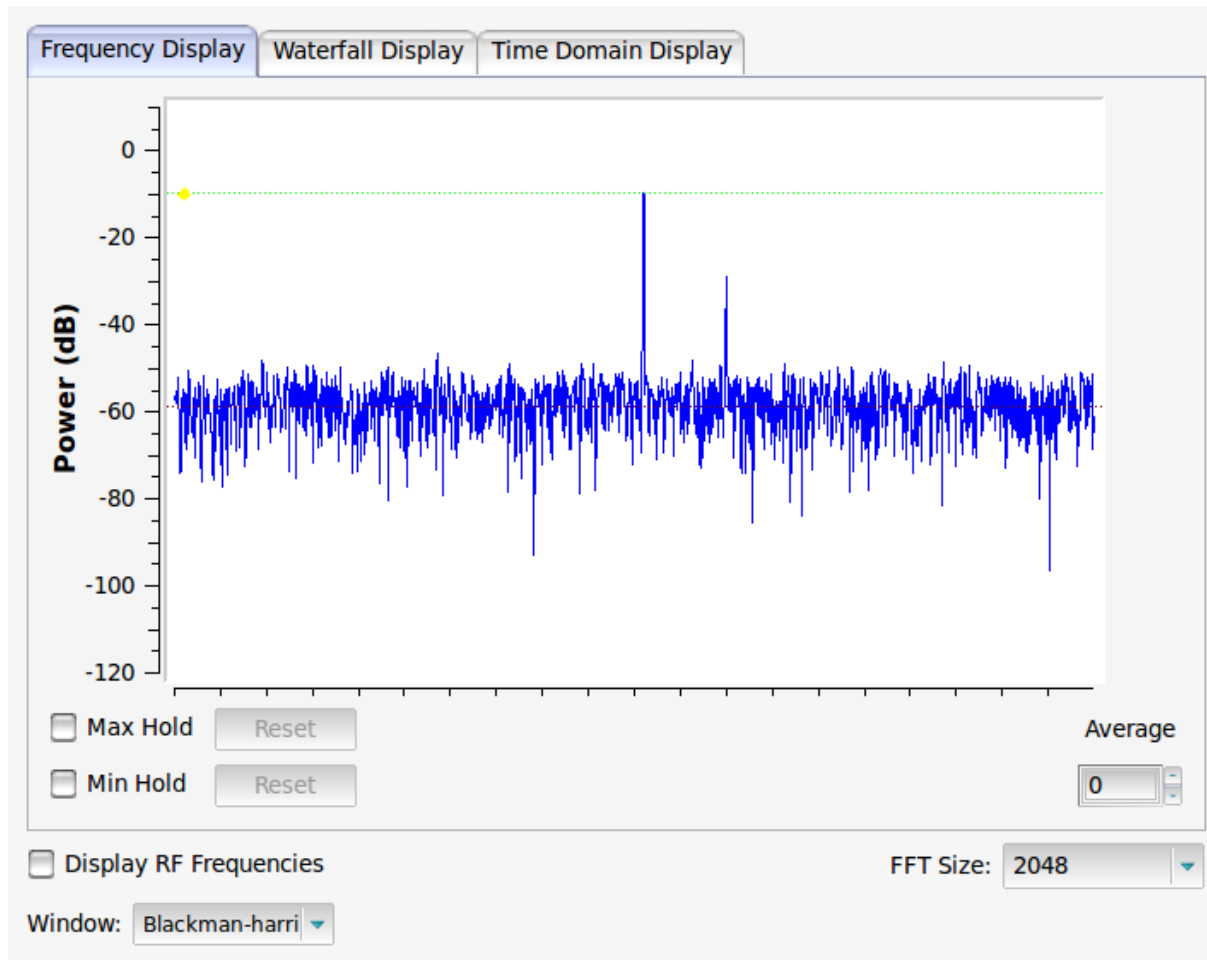
```
self.qtsink = qtgui.sink_c(fftsize, window, fc, Rs, title,  
                           fft, waterfall, waterfall3D, time, const, parent)
```

Set up with an initial FFT size, window function, center frequency, sample rate, and window title.

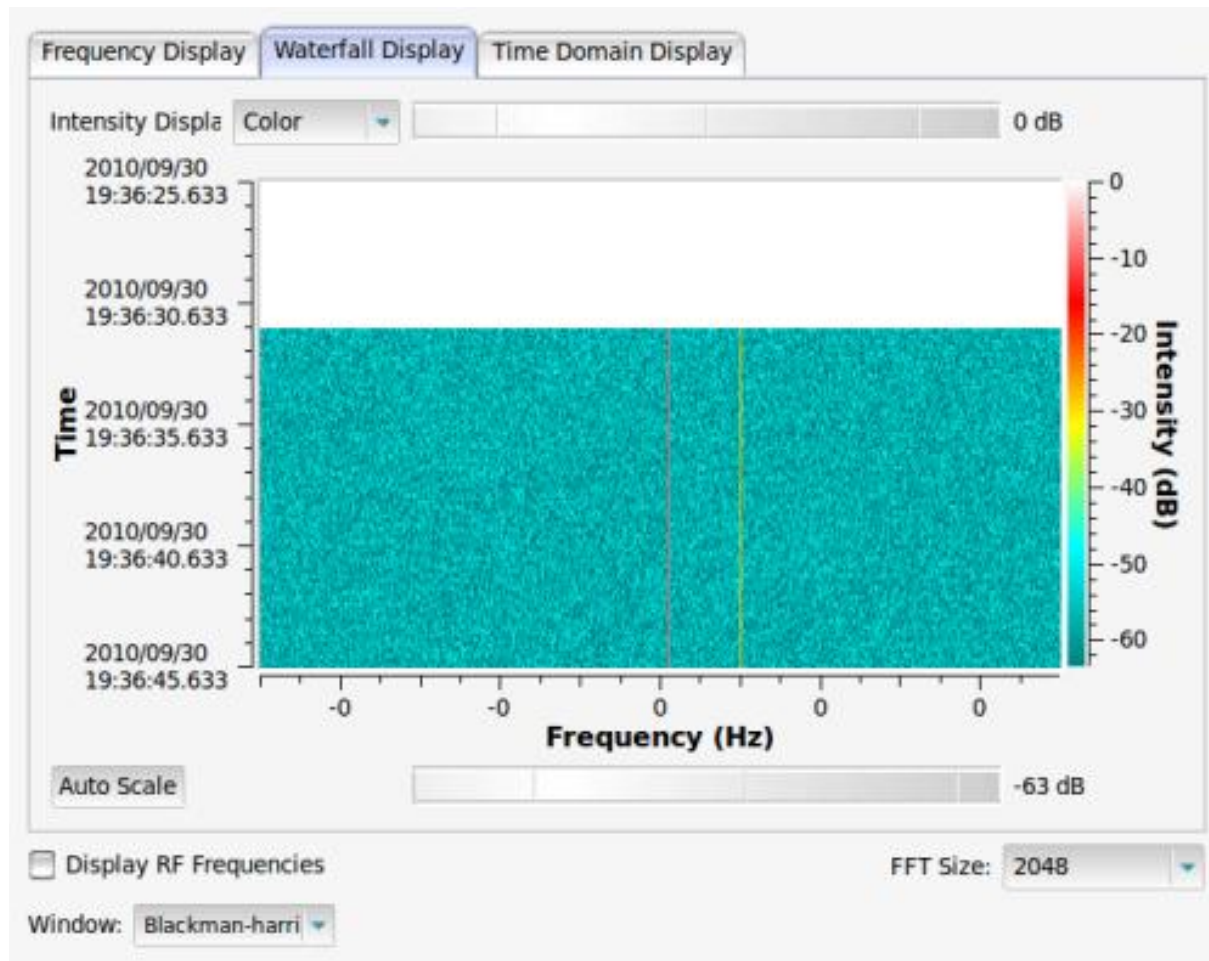
Remaining arguments turn on/off the different plots

Can also set a parent to work in with other QT apps

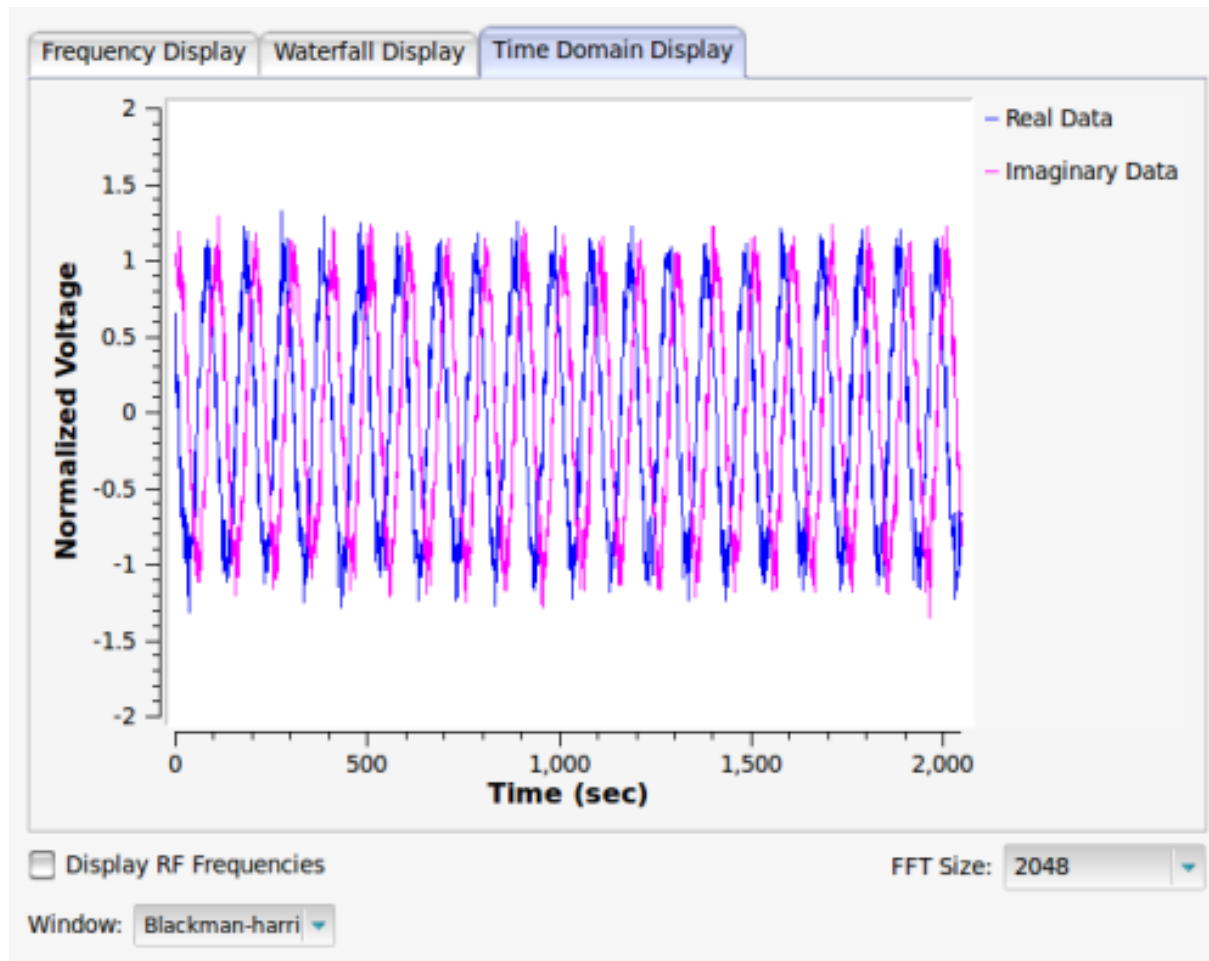
The QT GUI output offers multiple views: FFT (or PSD)



The QT GUI output offers multiple views: Waterfall (or spectrogram)



The QT GUI output offers multiple views: Time (with real and imaginary parts)



USING QT GUI WITH FM EXAMPLE

THINKING ABOUT SOFTWARE

SOFTWARE Radio

- More than just signal processing algorithms
- We worry about implementation as well
- OSS project has many objectives:
 - High quality, efficiency, and speed
 - Readable (and therefore editable)
 - Robust and reliable

Things we think about

Installation and operation on multiple OSes

Unit testing

Profiling and performance testing

Autotools: The worst build system aside from all the others...

- GNU's Automake and Autconf
 - Well-understood build system in GNU community
- Test operating system support
- Ensure dependencies are met
- **make check** and **make distcheck** to test full build system

Unit Testing: make sure your code works and continues to work.

- For C++ code, we use the CppUnit test suite
- For blocks wrapped to Python, we use `python unittest`
- Using Hudson Continuous Integration tool to monitor builds and tests
 - hudson-ci.org

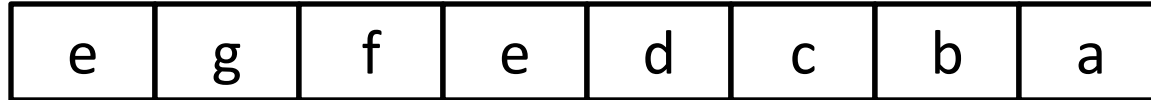
Profiling Code

- First rule: “premature optimization is the root of all evil.”
- Code, test, get it right. Then optimize.
- Use profiling tools to find where your code needs work.
- Focus on measured performance problems and optimize.
- Things you think you know that just ain't so...

Designing a FIR filter

$i = 0$

input



$idx = 0$

taps (len = 4)



buffer (2xlen)



$$y_i = x_i c_0 + x_i c_1 + x_i c_2 + x_i c_3$$

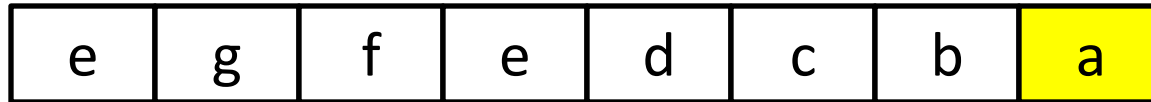
Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 0$

input



$idx = 0$



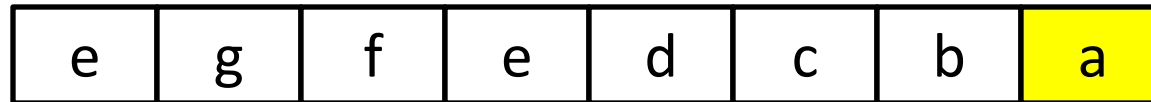
Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 0$

input



idx = 1



$$y_i = 0 + 0 + 0 + ac_3$$

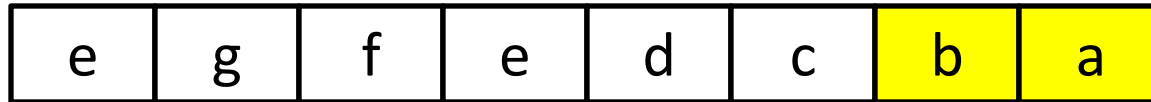
Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 1$

input



$idx = 1$



Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 1$

input



$idx = 2$



$$y_i = 0 + 0 + ac_2 + bc_3$$

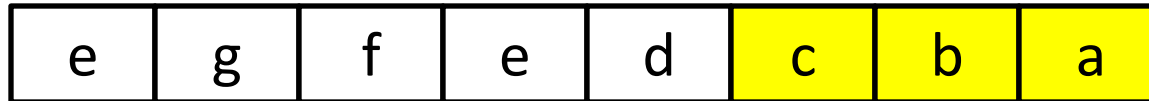
Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 2$

input



idx = 2



Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 2$

input



$idx = 3$



$$y_i = 0 + ac_1 + bc_2 + cc_3$$

Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 3$

input



$idx = 3$



Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 3$

input



$idx = 4$



$$y_i = ac_0 + bc_1 + cc_2 + dc_3$$

Update:

1. Write next input to buffer at idx
2. Write same input to buffer at $idx+len$
3. increment $len = len + 1$
4. Perform filter calculation

Designing a FIR filter

$i = 4$

input



idx = 0



Update:

1. When $idx == len$, wrap around to 0

Designing a FIR filter

$i = 4$

input



idx = 1



$$y_i = bc_0 + cc_1 + dc_2 + ec_3$$

Update:

1. When $idx == len$, wrap around to 0

Designing a FIR filter

$i = 5$

input



idx = 1



Continue with this algorithm for all input items.

Designing a FIR filter

$i = 5$

input



idx = 2



$$y_i = cc_0 + dc_1 + ec_2 + fc_3$$

Continue with this algorithm for all input items.

Designing a FIR filter

- The only logic in this algorithm is to check when $idx == len$ in order to reset $idx = 0$.
- How?

If statement

```
idx = idx + 1;  
if(idx == len)  
    idx = 0;
```

modulo len

```
idx = (idx+1) % len;
```

- Which is faster? Does it matter?

Profiling tools

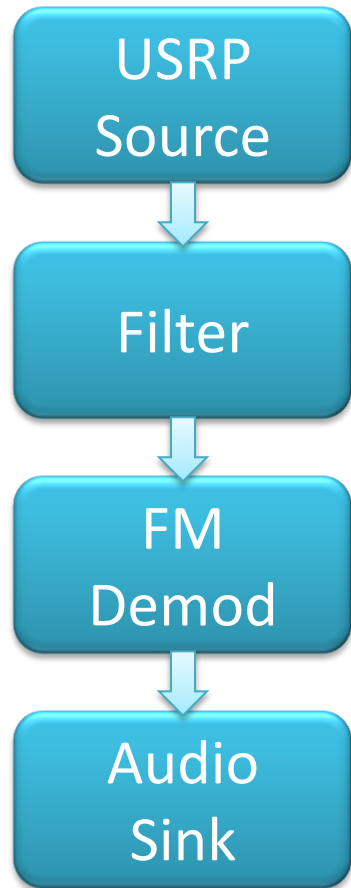
- Walk through an example using:
 - Valgrind (<http://valgrind.org>)
 - Cachegrind (<http://valgrind.org/info/tools.html>)
 - KCachegrind (<http://kcachegrind.sourceforge.net>)

PROFILING EXAMPLE

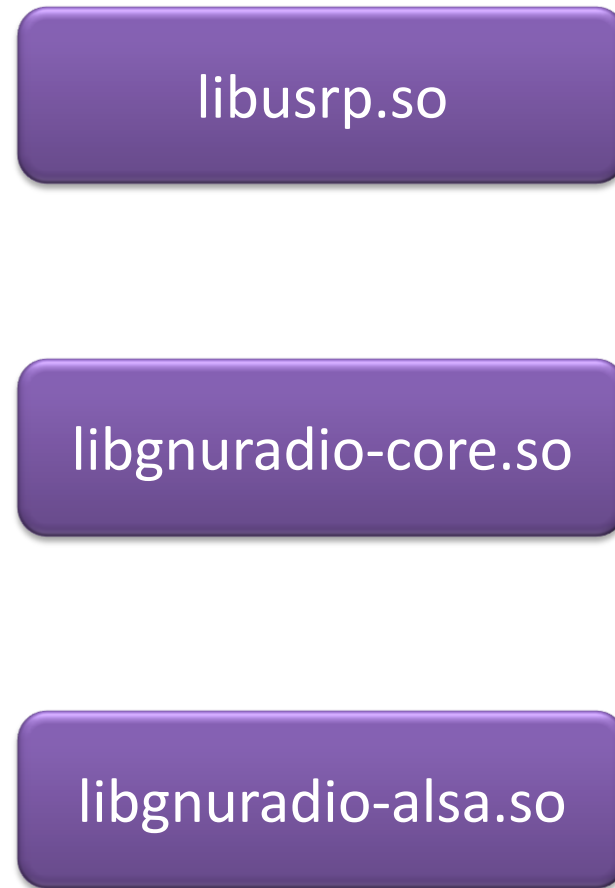
PROGRAMMING MODEL

We started off with this concept:

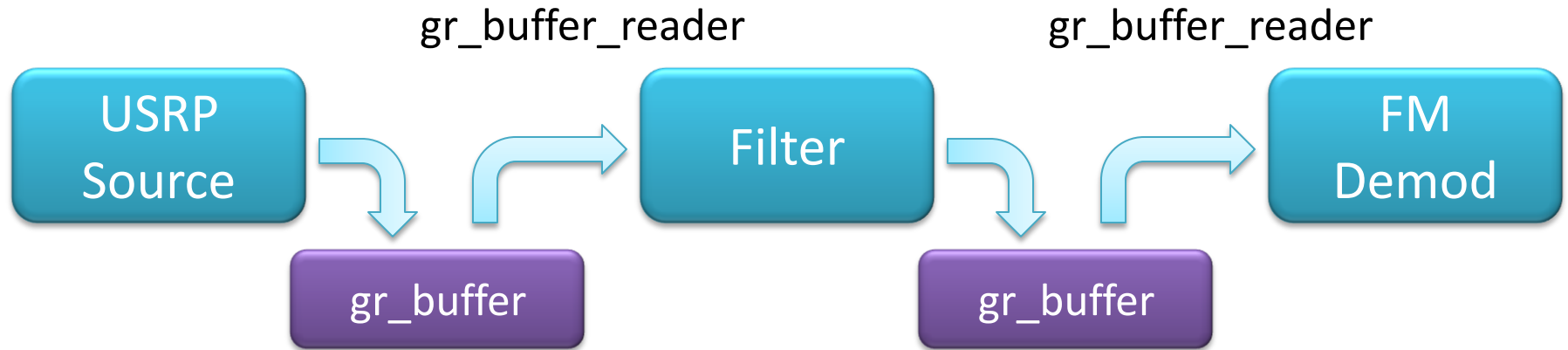
Python Interface



C++ Libraries



Behind the scenes:



- Scheduler calls a block's **work** function and tells it how many items it can produce based on the number of items in the `gr_buffer`.
- Blocks read from their input buffer and write to an output buffer.
- Scheduler is optimized for throughput.

GNU Radio block work function

```
int general_work(int noutput_items,  
                gr_vector_int &ninput_items,  
                gr_vector_const_void_star &input_items,  
                gr_vector_void_star &output_items)
```

- There are N input streams
 - `input_items[n]` has `ninput_items[n]` items
- Can produce at most *noutput_items* number of items in any *output_items* output stream
- Tells scheduler
 - how many consumed from each input
 - how many produced (\leq `noutput_items`)

Example:

multiply_const_ff



```
int general_work ( <see last slide> )
{
    const float *in = (const float*)input_items[0];
    float *out = (float*)ouput_items[0];

    for(int i = 0; i < noutput_items; i++) {
        out[i] = k * in[i];
    }

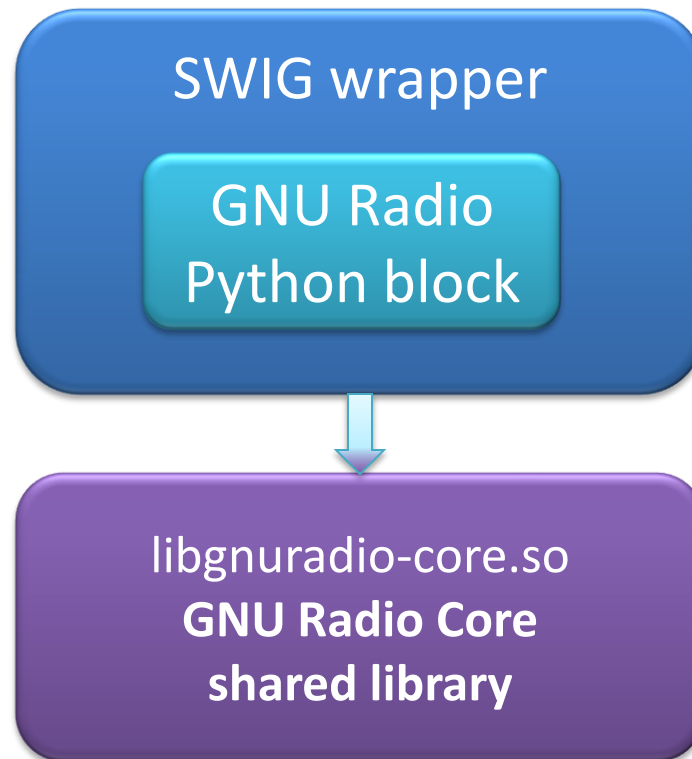
    // an equal number of items consumed and produced
    consume_each(noutput_items);
    return noutput_items;
}
```


Four basic types of blocks

- **Sync blocks**
 - number of items in equals the number of items out
 - like the multiply constant example
- **Decimation blocks**
 - number of items IN is D times the number of items OUT
- **Interpolation blocks**
 - number of items OUT is I times the number of items IN
- **Blocks:**
 - relationship between input and output items is not straight-forward

SWIG allows us to talk between the Python and C++ layers.

- Simple Wrapper Interface Generator (SWIG)
 - <http://www.swig.org>



Program GNU Radio in Python; computation handled in C++

- SWIG produces Python modules out of the C++ blocks
- Builds an interface based on an interface description file (.i)
 - The interface description file describes the API for talking between the two languages
 - Its content is very similar to the C++ .h header file

Advice:

If you want to write a new block, find a block that has similar properties and copy it.

CONSIDERING ALGORITHMS

Understanding GNU Radio's quantization

- What is the proper scope of a block?
- Try to use good software principles:
 - Increase usability
 - Reduce duplication
- Find the smallest level the algorithm can run
- Expand the scope only as needed
 - Only when the combination of other blocks cannot properly solve the problem

Programming the algorithm

- Follow good programming practices that we discussed earlier
- Make as much gain from the algorithm as possible
 - don't just rely on super programming skills to overcome an inherently bad algorithm
- Takes a lot of multidisciplinary thinking

Example:

The FIR filter

- We know that filtering is convolution in time:

$$y[n] = t \otimes x[n]$$

- Which means, its multiplication in frequency:

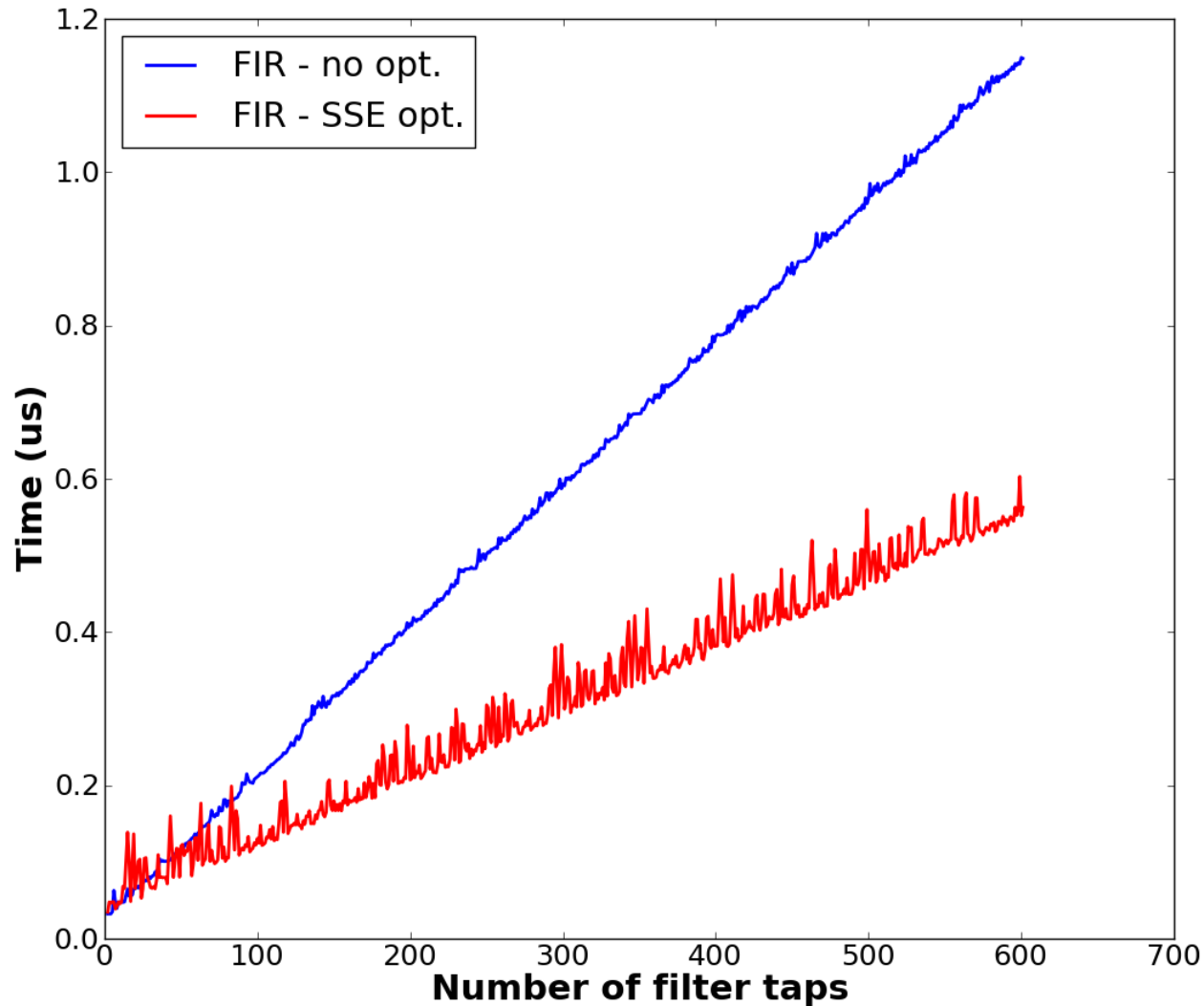
$$Y[n] = \sum_{i=0}^{L-1} T[i]X[n-i]$$

- With the efficiency of the FFT, convolution is faster in the frequency domain
 - “fast convolution”

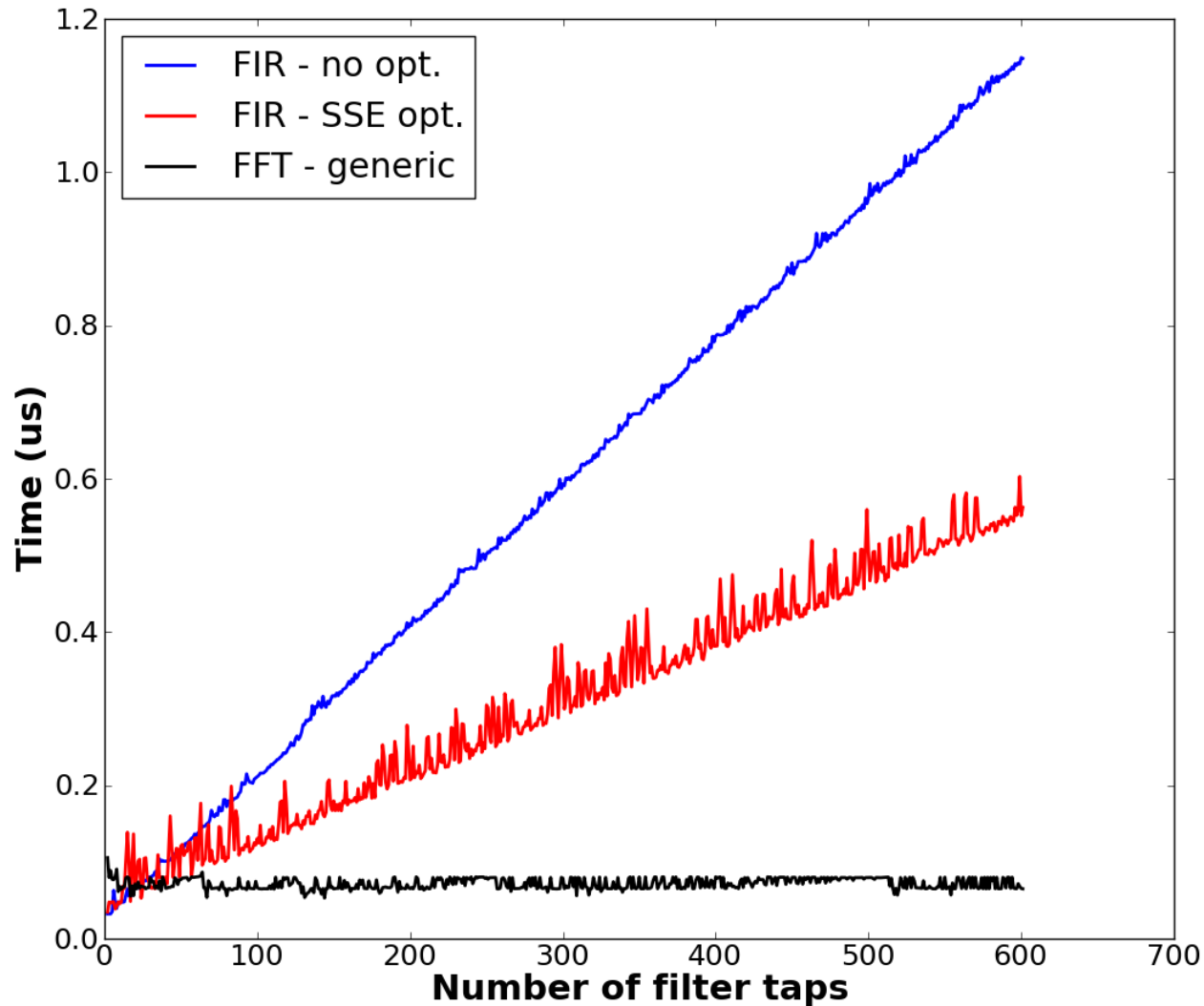
GNU Radio implements both kinds of FIR filters

- FIR done as time convolution
 - `gr_fir_filter_XXX`
- FIR done in frequency domain
 - `gr_fft_filter_XXX`
- The time domain has been SIMD optimized
- How do they compare in speed?

Comparing the SIMD and non-SIMD time domain filters



Comparing the time domain to frequency domain filters



For all of our cleverness in the time domain

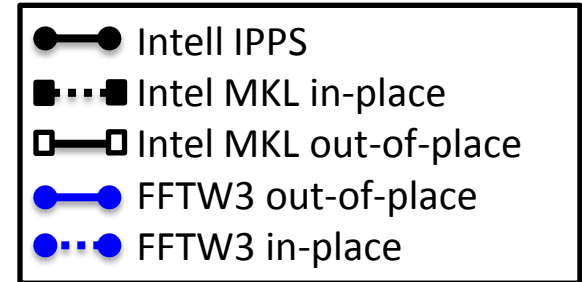
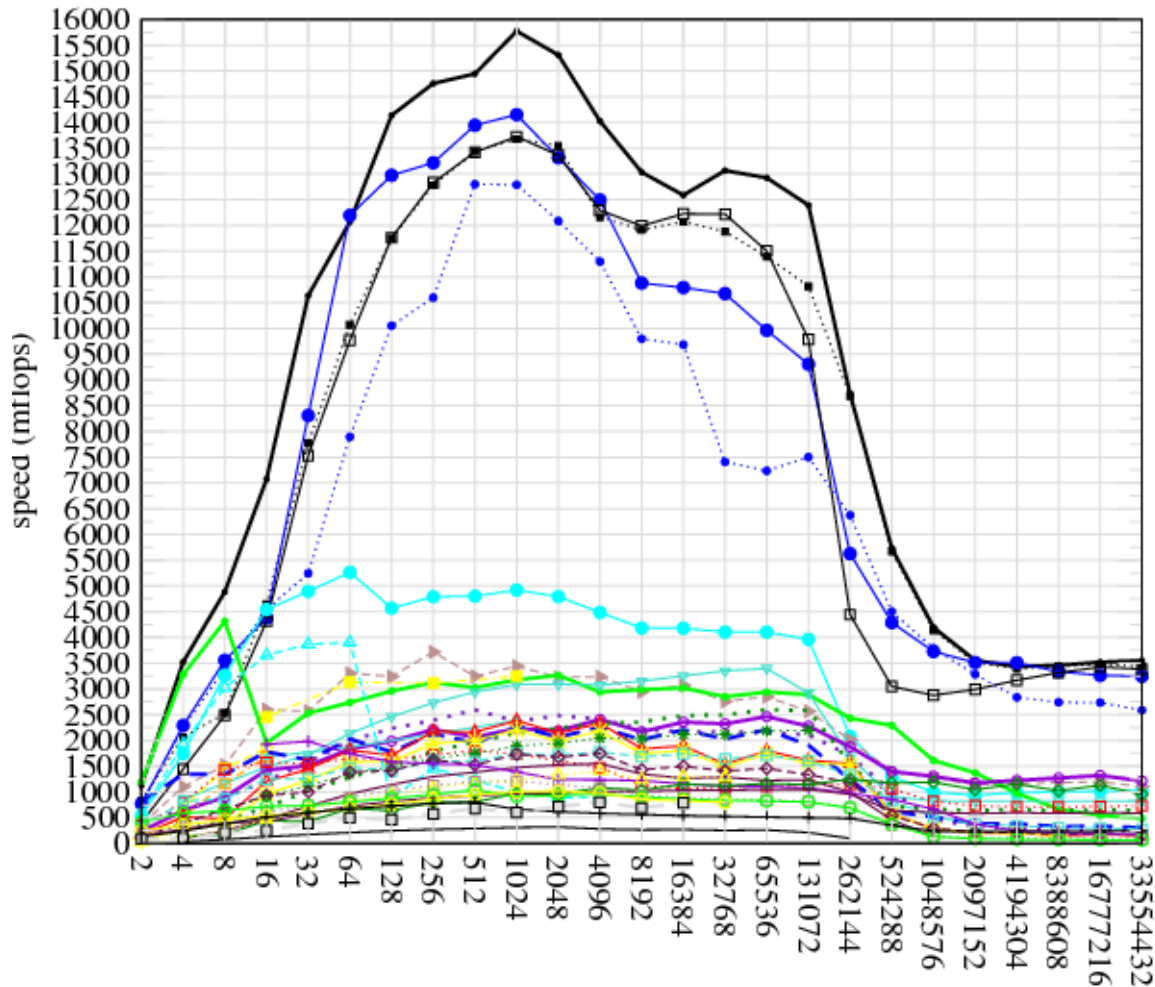
- Using the right algorithm produces a more efficient filter.
- FFT filter slower for small number of taps
 - around 22
- Not much slower at this point
- Some gains left to be made
 - SIMD optimize the multiplication loop
 - Some FFT sizes are faster than others; use them and pad with zeros

FFTW capabilities

(<http://www.fftw.org/speed/CoreDuo-3.0GHz-icc64/>)

single-precision complex, 1d transforms

powers of two



Other lines are from other FFT programs and are not important for this comparison

THE GNU RADIO COMPANION

Graphical tool for building GNU Radio flowgraphs

- Makes it easier to:
 - Visualize the data flow
 - Tie in with graphical sinks
 - Browse available library of blocks
 - Add live interactive capabilities through block callbacks
- **gnuradio-companion** is distributed with GNU Radio

GNU Radio Companion features:

- Variables
 - Set values of blocks
 - Dynamic variables add features such as sliders or edit boxes for on-line altering of parameters
- Python programming level:
 - many things can be altered by using Python programming such as calling other modules, functions, or creating lambda functions
 - Can even import new modules
- GUI interface is interactive and configurable
 - Add Notebooks for better on-screen organization

EXAMPLES OF USING THE GNU RADIO COMPANION

FIN